READING:
- Understand how to read percussion clef
- Demonstrate understanding of bar lines, measures, double bar lines and repeats
- Understand and demonstrate ability to follow basic song form (AB, verse, chorus, etc.)

RHYTHM:
- Understand how to read and play quarter and eighth note rhythms and rests
- Understand how to read and play in 4/4
- Understand how to read and play a basic “Two-beat Rock” pattern

RUDIMENTS:
- Play single-stroke roll
- Play double-stroke roll

PLAYING/TECHNIQUE:
- Consistently use “American-style Grip”
- Play in time, using Steady Beat, alone and with others
- Play in different tempos

MUSICAL CONCEPTS & VOCABULARY:
- Staff
- Percussion Clef
- Bar-line/Measure
- Repeat
- Time Signature
- Rhythm
- Whole note/rest
- Half note/rest
- Quarter note/rest
- Eighth note/rest
- Tempo
- Improvisation
- Fill
- Dynamics
- Song Form
- Steady Beat
- Kick/Bass Drum
- Snare
- Hi-hat
- Tom
- Cymbal
- Ride
DRUM ROCKERS LEVEL

PREREQUISITE:

☐ Complete and demonstrate benchmarks from Drum Roots.

READING:

☐ Demonstrate ability to read percussion clef accurately
☐ Demonstrate ability to read bar lines, double bar lines and follow multiple repeats & endings

RHYTHM:

☐ Demonstrate how to read and play quarter, eighth and sixteenth note rhythms and rests with and without simple dotted rhythms (dotted quarter, eighth)
☐ Understand how to read and play in time signatures aside from 4/4
☐ Demonstrate ability to read and play simple fills
☐ Move smoothly from the high-hit to the ride cymbal

RUDIMENTS:

☐ Play paradiddles

PLAYING/TECHNIQUE:

☐ Use more than 1 drum beat in a song
☐ Play a simple drum fill and smoothly return to a steady pattern
☐ Explore playing a variety drum beats (Swing, disco, shuffle, waltz, Latin, etc.)
☐ Improvise using concepts studied in class

MUSICAL CONCEPTS & VOCABULARY:

☐ Sixteenth notes & rests
☐ Dotted quarter and half notes and rests
☐ Syncopation
☐ Accents
☐ Triplet
☐ Big Rock and Roll ending